

Literary Terms and Techniques

1. Metaphor-a figure of speech in which something is spoken of as though it were something else; direct comparison of two unlike things.
2. Simile-a figure of speech in which like or as is used to make a comparison
3. Personification-a figure of speech in which something not human is treated as if it were human.
4. Symbolism-the use of something to represent something beyond itself
5. Alliteration-repetition of the same initial consonant sound
6. Situational irony-exists when what happens is the exact opposite of what is expected to happen
7. Verbal irony-exists when a person says one thing and means another
8. Dramatic irony-occurs when the audience has important information that the characters do not
9. Onomatopoeia-the use of a word or phrase that actually imitates or suggests the sound of what it describes. Example: sparkle
10. Hyperbole-exaggeration. Example: I am so hungry I could eat a horse.
11. Cliché-a phrase that has been so long in use that its meaning is lost
12. Epic-a long narrative poem that traces the adventures of a hero, usually a hero with super human strength
13. Ballad-a short, musical poem usually focused on a single situation, often love or death.
14. Haiku-a three-line poem usually about nature
15. Rhythm-the pattern created by arranging stressed and unstressed syllables
16. Rhyme-repetition of accented vowel sounds and all succeeding consonant sounds
17. Allusion-a reference in a work of literature to a character, place, or situation from another

work of literature, music or art

18. Assonance-the repetition of vowel sounds
19. Flashback-narration of event before the normal time sequence of the plot
20. Free verse-poetry without fixed meter or pattern
21. Blank verse-poetry written in unrhymed iambic pentameter
22. Analogy-when one thing is explained in terms of another
23. Understatement-when a response is incomplete deliberately
24. Foreshadowing-use of clues or hints of what will happen later
25. Epic simile-extended simile in a long epic poem, often several lines
26. Oxymoron-two words that seem to mean the opposite of each other. Example: thunderous silence, dark victory
27. First person narration-narrated by “I”
28. Second person narration-narrated by “you” (doesn’t happen in literature)
29. Third person limited-narration limited to one character’s thoughts and feelings as the author’s own; he or she
30. Third person omniscient-narration in which author knows and reveals several characters’ thoughts and feelings
31. Narrative-a story told in fiction, nonfiction, poetry, or drama
32. Lyric-a poem expressing thoughts and feelings
33. Characterization-the act of creating and developing characters
34. Plot-the action sequence of a narrative; what happens
35. Soliloquy-one character on stage thinking aloud alone

36. Tone-the writer's attitude toward his or her audience and subject
37. Theme-the main message of a story
38. Setting-time and place of action
39. Legend-story about someone local or from a particular region
40. Narrative essay-tells a story
41. Descriptive essay-seeks to convey an impression about a person, place, thing, or idea
42. Persuasive essay-tries to get reader to do something or accept writer's point-of-view
43. Expository essay-gives information, discusses ideas, or explains a process
44. Myth-a fictional account that explains the actions of gods or causes of natural phenomena
45. Biography-a work about a person's life written by another person
46. Autobiography-a person tells his or her own life story
47. Short story-a short work of fiction
48. Nonfiction-prose writing presenting ideas or telling about real people, places, objects, or events
49. Protagonist-main character or hero
50. Antagonist-a character or force in conflict with the main character
51. Dramatic poetry-poetry that includes the techniques of drama
52. Rhyme scheme-a regular pattern of rhyming words in a poem
53. Fiction-prose writing telling about imaginary characters and their traits
54. Direct characterization-when the author directly tells what the characters' traits are
55. Indirect characterization-when the author tells what the characters look like, does, say, and how other characters react to them.

56. Dynamic character-one who develops or grows during the story
57. Static character-character who doesn't change or grow during the story
58. Round character-has many different traits
59. Climax-high point of interest in a story
60. Conflict-struggle between opposing forces
61. Figurative language-writing or speech not meant to be interpreted literally
62. Satire-using humor to make fun of or change things
63. Couplet-a pair of rhyming lines usually of the same length and meter
64. Archetype-original pattern or model; all others are copies
65. Novel-a long work of fiction
66. Narrator-speaker or character who tells a story
67. Stanza-a group of lines in a poem considered as a unit
68. Tragedy-a work of literature, especially a play, that results in catastrophe for the main character
69. Narrative poem-a poem that tells a story
70. Sensory language-writing or speech that appeals to one or more of the senses
71. Caricature-a drawing of a person in which one feature is exaggerated
72. Anecdote-a brief story about an interesting, amusing, or strange event
73. Genre-a division or type of literature
74. Repetition-more than one use of any element of language
75. Prose-ordinary form of written language

76. Mood-feeling created in the reader by a literary work or passage
77. Monologue-speech by one character in a play, story, or poem
78. Diction-word choice
79. Comedy-work of literature, especially a play, that has a happy ending
80. Denotation-dictionary meaning of a word
81. Connotation-meaning of a word in context of a work
82. Dialect-form of language spoken by people in a particular region or group
83. Dialogue-conversation between characters
84. Drama-a story written to be performed by actors
85. Foil-a character who is contrasted with another character
86. Aside-a short speech delivered by an actor in a play expressing his/her thoughts
87. Suspense-a feeling of events in a literary work
88. Parody-making fun of a work by writing something similar but exaggerated
89. Sonnet-14 line poem in iambic pentameter
90. Paradox-a statement that seems contradictory but is actually true
91. Rhetorical question-a question asked for effect, not to be answered
92. Exposition-the beginning of a story; setting is created, characters are introduced
93. Denouement-the end of a story, after the climax.
94. In Medias Res-a story that begins in the middle of a sequence of events. Previous events are made evident with flashbacks.